

# Storyboarding Framework: What are the interactions that you're designing?

**When to use:** Use this framework when your design consists of several **human-to-human interactions linked** together, or when you're building any type of system. Storyboards help you see gaps in your designs.

## Name of your design:

**Directions:** Use each one of these squares to draw the touchpoints or action scenes of your interactions or system. Try to use any text beyond a one line caption to describe what is happening in the boxes.

**1.**

Caption \_\_\_\_\_

**2.**

Caption \_\_\_\_\_

**3.**

Caption \_\_\_\_\_

**4.**

Caption \_\_\_\_\_

**5.**

Caption \_\_\_\_\_

**6.**

Caption \_\_\_\_\_

**7.**

Caption \_\_\_\_\_

**8.**

Caption \_\_\_\_\_

**9.**

Caption \_\_\_\_\_

**Need more space to finish your storyboard? Print out more copies of this framework, or just draw rectangles on a blank page!**